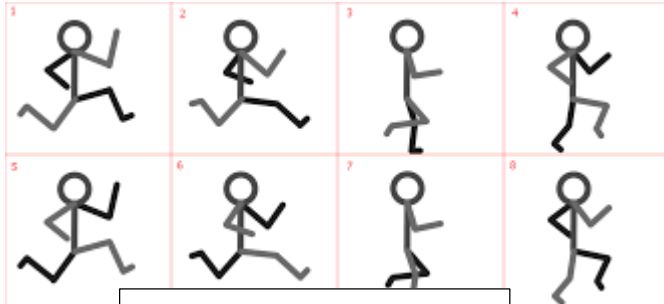


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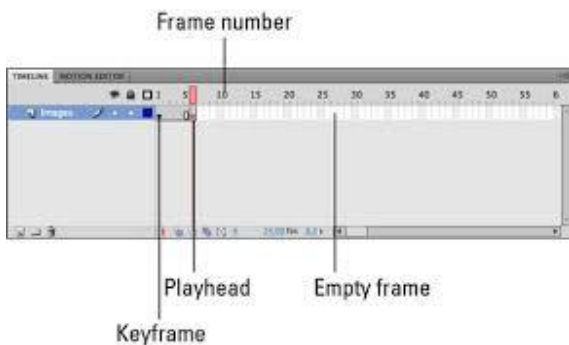
KEYWORDS



Frame by Frame animation

- **Animation-** A simulation of movement created by displaying a series of pictures or frames.
- **Frame-** An animation frame is a single photographic image in a movie.

- **Frame rate-** The frame rate is the speed at which the frames are played. For Animate cc, it is 24 frame per second.








- **Keyframe-** These are a special type of frames which define important changes in object properties.
- **Timeline-** The rectangular area from where we can control the sequencing and timing of graphics etc.
- **Playhead-** It indicates the current frame displayed on the stage.
- **Stage-** The stage is a drawing board where we can create graphic and animation and can modify too.

- **Tools Panel-** It contains a set of tools to draw, paint, select, and modify objects in the workspace.

Tools Icons and Shortcut Keys

S. No.	Icons	Icons Name	Shortcut Key
1.		Rectangle tool	R
2.		PolyStar Tool	
3.		Oval Tool	O
4.		Line Tool	N
5.		Selection Tool	V
6.		Pen Tool	P
7.		Pencil Tool	Shift+Y
8.		Brush Tool	B
9.		Text Tool	T
10.		Sub-Selection Tool	A

11.		Lasso Tool	L
12.		Paint Bucket Tool	K
13.		Eraser Tool	E
14.		Hand Tool	H
15.		Width Tool	U

After reading the information, solve the following questions in an A4 Sheet-

Q1. Write the shortcut keys of following icons-

1) 

2) 

3) 

4) 

5) 

Q2. Draw the icon of Lasso Tool.

Q3. What is the difference between Frames and Keyframes?

